Nina Park

3D Arist

New York, NY • +1-551-225-0224 • ninaparkart@gmail.com • linkedin.com/in/napark • ninapark.net

Experience

Assistant Professor   **Aug 2023 – Present**

Rochester Institute of Technology, Rochester, NY

- Teach 3D courses covering hard-surface/organic modeling, UVs, PBR texturing, lighting, and rendering (Unity/Unreal, Maya, Substance 3D). Mentor and art-direct capstone teams and portfolios.
- Directed a grant-funded ($3K) 3D VR animation; researched 3D pedagogy and virtual avatars, applying findings to character/asset workflow and real-time rendering.
- Courses: Experimental Workshop (AR & VR), Advanced Technology, Real-Time Design, Professional Practice, History of 3D Digital Design, Modeling & Motion Strategies, Project Plan and Production, History of 3D Digital Design

3D Technical Artist   **Feb 2022 – Mar 2024**

Metatheory Inc., Remote

- Produced and optimized 3D assets for prototypes and production; collaborated with engineers on real-time implementation of Unity and performance tuning.
- Led R&D on tools, pipeline, and generative AI (Stable Diffusion); trained custom models to generate concept art, marketing materials, and prototype-ready resources.

3D Artist   **Nov 2017 – Jul 2020**

Malka Media, NY

- Delivered high-end 3D commercial videos as a 3D generalist and rendering, adapting visuals to client brand and campaign needs.
- Produced 3D assets and motion graphics for web, broadcast, and marketing; applied cinematic techniques to enhance storytelling and audience impact.

VR Art Intern   **Summer 2017**

Framestore, NY

- Built optimized 3D models and textures tailored for VR environments and gameplay.
- Supported interactive prototyping in Unreal, contributing to engine-side implementation and testing.

Game Artist   **May 2014 – May 2015**

Cocone, KR

- Created avatar costumes and game-ready assets, contributing to the visual identity and promotional materials of a mobile game.
- Oversaw pipeline processes, ensuring smooth conversion of images to JSON for in-engine use.

Freelance Digital Artist   **2012 - Present**

Self-employed, Remote

- Provided full-spectrum creative services: 3D product modeling/rendering, Game 2d Assets, video production for social media, and channel graphics.
- Specialized in digital branding through thumbnails, motion graphics, and platform-specific visual design
  Clients: Artsy Nest, Petco, Garrie Hyoung Youtube (800k subscribers), Engo, Nooslab, KBS Busan.

Education

School of Visual Arts, NY   **2015 – 2017**

Master of Fine Arts in Computer Art

- Paula Rhodes Memorial Award – 2017

Konkuk University, KR   **2010 – 2014**

Bachelor of Fine Arts in Moving Images

- Minor in Digital Culture & Contents
- Academic Excellence Scholarship - 2013
- Hornor Scholarship – 2010 - 2012

Unity Center, KR   **Summer 2016**

VR Mobile Game Development

Skills

· 3D asset creation	· 3D texture fabrication	· Creative Direction
· Rendering and Lighting	· Game engine shader setup	· Mentorship
· Animation, both in 3D/2D	· AI Image model training	· Cross-Disciplinary Collaboration

Softwares

· Maya	· Unreal Engine & Unity 3D	· Photoshop
· Blender	· Shader node & C#	· After Effects
· Cinema 4D	· Substance 3D Series	· Stable Diffusion

License

Social and Behavioral Research - Basic/Refresher   **Issued Jul 2024**

Rochester Institute of Technology, Rochester, NY

Screening & Exhibition & Awards

Structuring Self-Directed Learning: A Phase-Based Approach for Teaching Emerging Technologies in 3D Design
First author
- · Asia Digital Art and Design 2025 Conference Track

Haegeumni
PD, Animator, Sound Designer
- · TAMPERE Film Festival (2014) / Animamundi, Student section (2013) / ANNCEY, Student section (2013)/ SICAF, Student section (2013) / NHIFF, Documentary section (2013) / SISFF, Senior section (2013)

Developpe
Director
- · Art All Night, Official selection(2018)/ANIMAX, Official selection(2018)/ Choreoscope Barcelona Dance Film Festival, Official selection (2018)

Exhibition
Aritst
- · Once upon a time- SULWHASOO, KR (2016)
- · Project 'ONEWOO'- GALLERY IANG, KR (2012)
- · Because of youth - KUMI SPACE, KR (2012)